



- Drum Majors and Section Leaders:** bring your instrument, extra reeds, valve oil, etc. unless you play sousaphone. (See INSTRUMENTS AND STORAGE)
- Color Guard:** Flags and standard poles will be provided. You may bring a color guard rifle or saber for down time, however, there will be no formal instruction on this equipment.

All Campers

- Small notebook and pen/pencil for your dot book.
- REQUIRED: 3-ring binder with a few sheet protectors. (Binder should be 1-inch or smaller and does not need to be brand new). Put your name on/in it.
- Lyre that fits your instrument and flip folder
- Lock for School of Music Locker
- Sunscreen
- Water bottle
- Medications and band-aids
- Towel and washcloths. You do not need to bring your own sheets and blankets unless you are allergic to wool or feathers.
- Appropriate clothing:
 - Casual clothing may be worn to rehearsal and classes. Hats are recommended to help prevent heat stroke. Warm-weather clothing is suggested for daytime weather and a light jacket for cool evenings.
 - Shoes should be sturdy and comfortable for walking on campus. Tennis shoes are required for marching. You *must* wear socks! Absolutely no flip-flops for marching!
- Pajamas
- Toiletries: soap, toothbrush/toothpaste, comb, shampoo, etc.
- Emergency information, such as your parents' work phone numbers, your family doctor's phone number, your insurance policy number
- Spending money (optional) **UO is not responsible for money brought by campers.*
- Backpack
- Alarm clock
- Small personal fan for Residence Hall room (*optional, but highly recommended*)

Note: Plan 3 Commuters should bring lunch and dinner every day.

WHAT NOT TO BRING TO CAMP

(bringing these items WILL result in expulsion from the camp)

- Pets
- Firearms, lighters, knives, scissors, fireworks
- Alcoholic beverages, tobacco, juul (or other vaping), marijuana, or illegal drugs of any kind.